

RUNEQUEST III CHARACTER SHEET

Character Name: _____ Species: _____ Finances _____ Equipment _____ ENC _____
 Social Class: _____ Sex: _____ Age: _____ K _____
 Nationality: _____ Culture: _____ L _____
 Parent(s) Occupation(s): _____ W _____
 Adventurer Occupations: _____
 Cult(s)/Rank: _____

Current: STR: _____ CON: _____ SIZ: _____ INT: _____ POW: _____ DEX: _____ APP: _____
 Original: STR: _____ CON: _____ SIZ: _____ INT: _____ POW: _____ DEX: _____ APP: _____

Handedness: _____ SIZ SRM _____ + DEX SRM _____ = Melee SRM _____
 Damage Modifier: _____ Movement Rate: _____ meters/SR _____ Total ENC: _____

Agility Bonus _____ %	Knowledge Bonus _____ %	Manipulation Bonus _____ %
Boat(05) _____ <input type="checkbox"/>	Animal Lore(05) _____	Conceal(05) _____ <input type="checkbox"/>
Climb(40) _____ <input type="checkbox"/>	Craft(10) _____	Devise(05) _____ <input type="checkbox"/>
Dodge(05) _____ <input type="checkbox"/>	_____ <input type="checkbox"/>	Sleight(05) _____ <input type="checkbox"/>
Jump(25) _____ <input type="checkbox"/>	_____ <input type="checkbox"/>	Play Instrument (00) _____ <input type="checkbox"/>
Ride(05) _____ <input type="checkbox"/>	Evaluate (05) _____ <input type="checkbox"/>	_____ <input type="checkbox"/>
Swim(15) _____ <input type="checkbox"/>	First Aid(10) _____ <input type="checkbox"/>	_____ <input type="checkbox"/>
Throw(25) _____ <input type="checkbox"/>	Human Lore(05) _____	_____ <input type="checkbox"/>
	Mineral Lore(05) _____	
	Plant Lore(05) _____	
Communication Bonus _____ %	Read/Write Languages _____	Perception Bonus _____ %
Fast Talk(05) _____ <input type="checkbox"/>	_____	Listen(25) _____ <input type="checkbox"/>
Orate(05) _____ <input type="checkbox"/>	_____	Scan(25) _____ <input type="checkbox"/>
Sing(05) _____ <input type="checkbox"/>	_____	Search(25) _____ <input type="checkbox"/>
Speak languages _____	_____	Track(05) _____ <input type="checkbox"/>
Own(30) _____	_____	_____ <input type="checkbox"/>
_____ (00) _____	Shiphandling(00) _____ <input type="checkbox"/>	_____ <input type="checkbox"/>
_____ (00) _____	World Lore(05) _____	
_____ (00) _____	_____ <input type="checkbox"/>	Stealth Bonus _____ %
_____ (00) _____	_____ <input type="checkbox"/>	Hide(10) _____ <input type="checkbox"/>
_____ (00) _____	_____ <input type="checkbox"/>	Sneak(10) _____ <input type="checkbox"/>

Weapon Skills

Attack Bonus _____ % (Mn)
Parry Bonus _____ % (Ag)

Weapon _____	Damage _____
SR _____ A% _____ <input type="checkbox"/>	C _____ S _____ F _____
AP _____ P% _____ <input type="checkbox"/>	C _____ S _____ F _____

Weapon _____	Dam _____
SR _____ A% _____ <input type="checkbox"/>	C _____ S _____ F _____
AP _____ P% _____ <input type="checkbox"/>	C _____ S _____ F _____

Weapon _____	Dam _____
SR _____ A% _____ <input type="checkbox"/>	C _____ S _____ F _____
AP _____ P% _____ <input type="checkbox"/>	C _____ S _____ F _____

Weapon _____	Dam _____
SR _____ A% _____ <input type="checkbox"/>	C _____ S _____ F _____
AP _____ P% _____ <input type="checkbox"/>	C _____ S _____ F _____

Missile _____	Dam _____
A% _____ <input type="checkbox"/> C _____ S _____ F _____	
SR _____ Range: _____	AP _____

Shield _____	Dam _____
SR _____ P% _____ <input type="checkbox"/>	C _____ S _____ F _____
AP _____ A% _____ <input type="checkbox"/>	C _____ S _____ F _____

Total Magic Points

00 01 02 03 04 05 06 07 08 09 10 11 12 13 14 15 16 17
 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35

Total Fatigue: _____ **Total ENC:** _____ **Fatigue Status:** _____

Total Hit Points

-25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 -9
 -8 -7 -6 -5 -4 -3 -2 -1 00 +1 02 03 04 05 06 07 08
 09 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25

<u>Melee/Missile</u>	<u>Location</u>	<u>Armor Type</u>	<u>AP (ENC)</u>
(01-04/01-03)	Rt. Leg _____	_____	(____)(____)
11 10 9 8 7 6 5 4 3 2 -1 00 +1 2 3 4 5 6 7 8 9 10 11			
(05-08/04-06)	Lt. Leg _____	_____	(____)(____)
11 10 9 8 7 6 5 4 3 2 -1 00 +1 2 3 4 5 6 7 8 9 10 11			
(09-11/07-10)	Abdomen _____	_____	(____)(____)
11 10 9 8 7 6 5 4 3 2 -1 00 +1 2 3 4 5 6 7 8 9 10 11			
(12 /11-15)	Chest _____	_____	(____)(____)
11 10 9 8 7 6 5 4 3 2 -1 00 +1 2 3 4 5 6 7 8 9 10 11			
(13-15/16-17)	Rt. Arm _____	_____	(____)(____)
11 10 9 8 7 6 5 4 3 2 -1 00 +1 2 3 4 5 6 7 8 9 10 11			
(16-18/18-19)	Lt. Arm _____	_____	(____)(____)
11 10 9 8 7 6 5 4 3 2 -1 00 +1 2 3 4 5 6 7 8 9 10 11			
(19-20/ 20)	Head _____	_____	(____)(____)
11 10 9 8 7 6 5 4 3 2 -1 00 +1 2 3 4 5 6 7 8 9 10 11			
Total Armor Enc (____)			

